Results & Conclusions

Adjoint-Based Uncertainty Quantification and Sensitivity Analysis for Reactor Depletion Calculations

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DOE CSGF Program Review

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Adjoint-Based UQ for Depletion Calculations

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Overview of the depletion perturbation problem:

- 1) The forward problem:
 - Solve a transport equation: solve for neutron flux shape, ψ
 - Solve a material balance equation for densities, N
 - $\bullet\,$ Compute a derived quantity of interest, QOI or Q
- 2) The adjoint problem:
 - Mathematically related to forward system
 - Solved backwards in time for adjoint variables ψ^{\dagger} and N^{\dagger}
- 3) Perform uncertainty quantification calculations:
 - Sensitivity of QOI with respect to uncertain parameters, $\frac{dQ}{dp}$
 - Cost of obtaining $\frac{dQ}{dp}$ does not grow rapidly with length(p)
- 4) Target: large systems, lots of p's, and advanced architectures

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Example: The source-driven forward depletion equations

Suppose we are using explicit time-stepping,

Material balance:	$N_n = N_{n-1} + hB_{n-1}N_{n-1}$
Transport Eq.:	$H_n \Psi_n = S_0$
Initial Condition:	$N(t_0) = N_0$
Time increment:	$t_n = t_{n-1} + h$

and we are interested in a QOI that depends only on the solution at $t = t_f$:

$$Q = \left\langle R\Big(N(t_f), \Psi(t_f), p\Big)\right\rangle_{E, \mathcal{D}, \Omega} \equiv \int dr \int dE \int d\Omega \ R(t_f).$$

Our goal is to compute $\frac{dQ}{dp}$ for *every* p.

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The adjoint problem that leads to $\frac{dQ}{dp}$

Adjoint material balance:

 $N_{n-1}^{\dagger} = N_n^{\dagger} - h \left\langle \Psi_n^{\dagger}, \frac{\partial H_n \Psi_n}{\partial N} \right\rangle_{E,\mathcal{D},\Omega} - B_n^{\dagger} N_n^{\dagger}$ $H_{n-1}^{\dagger} \Psi_{n-1}^{\dagger} = N_{n-1}^{\dagger} \frac{\partial B_{n-1} N_{n-1}}{\partial \Psi}$ $N^{\dagger}(t_f) = \mathcal{L}(N, \Psi)$

Adjoint transport Eq.:

Terminal condition:

Checkpointing the forward solution

At each time step, we must have access to the **forward** solution in order to compute the terms in the **adjoint** equations.

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$$\mathcal{H}_{n-1}^{\dagger} \psi_{n-1}^{\dagger} = N_{n-1}^{\dagger} \frac{\partial \mathcal{B}_{n-1} N_{n-1}}{\partial \psi}$$
$$N^{\dagger}(t_f) = \mathcal{L}(N, \psi)$$

Checkpointing the forward solution

At each time step, we must have access to the **forward** solution in order to compute the terms in the **adjoint** equations.

It's simple to imagine a high-fidelity problem that quickly overruns RAM capacity.

Using DOE's Sequoia as a model: 100k nodes with 16 cores/node and 16 GB RAM/node. A high-fidelity reactor problem might have (per node)

- 200 energy groups
- 500 angles
- 1000 spatial cells
- 4 elements per cell (linear FEM)

That's 400M unknowns, or 3.2GB per snapshot of ψ per node!

The future does not bode well for memory-intensive algorithms. We're headed towards

- a) Extreme cpu-counts (high FLOP rates)
- b) Decreasing RAM availability (per cpu)
- c) Expensive I/O (relative to FLOPs)

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The general checkpointing strategy

Overall Idea:

- 1) Progress through forward problem, checkpointing snapshots of forward solution at intervals
- 2) Enter adjoint mode
- 3) Recompute "chunks" of forward solution as required



Introduction & Motivation

Strategy & Checkpointing Schemes

Results & Conclusions

We developed algorithms that leverage a lower-order representation of the angular flux solution.

• Our transport solvers iterate to converge the flux solution:

$$\Omega \cdot \nabla \Psi^{(\ell+1)} + \Sigma_t \Psi^{(\ell+1)} = S(\Psi^{(\ell)}).$$

- Each update is called a "sweep."
- The angular dependence of the source term is represented as a truncated polynomial expansion. For example, the scattering source:

$$\begin{split} S_{S}(\boldsymbol{\psi}^{(\ell)}) &= \int_{0}^{\infty} dE' \int_{4\pi} d\Omega' \boldsymbol{\psi}^{(\ell)}(E',r,\Omega') \Sigma_{s}(E' \to E, \Omega' \to \Omega) \\ &\approx \int_{0}^{\infty} dE' \sum_{k=0}^{\mathcal{M}} C_{k} \Sigma_{s,k}(E' \to E) Y_{k}(\Omega) \int_{4\pi} d\Omega' Y_{k}(\Omega') \boldsymbol{\psi}^{(\ell)}(E',r,\Omega') \end{split}$$

• The number of moments, \mathcal{M} is at most equal to the number of discrete ordinates, but typically it's much less.

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The new schemes will checkpoint only the converged source moments.

- This reduces RAM footprint and file I/O loads.
- When ψ is needed at a particular time step, the cost is a single sweep.
 - This simply re-performs the last iterate of the source-iteration scheme.
- These schemes mimic the evolution of advanced computer architectures.

Introduction & Motivation

Strategy & Checkpointing Schemes

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I will use schematics to describe and analze the schemes. Here is the legend:



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Results & Conclusions

Checkpointing algorithms: STOR ALL mode.

- Store the full ψ vector at each time step during forward mode •
- ٠ No re-compute required during adjoint mode



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Results & Conclusions

Checkpointing algorithms: STOR MOM mode

- Store only the converged source moments during forward mode •
- ٠ A single sweep is required to recover ψ before each adjoint solve



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Results & Conclusions

Checkpointing algorithms: CKPT_ALL mode

- Write to-file full ψ vector every K time-steps during forward mode
- Re-compute and store the full ψ during recompute mode
- No re-compute required during adjoint mode



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Results & Conclusions

Checkpointing algorithms: CKPT_MOM mode

- Write to-file source moments every K time-steps during forward mode
- Re-compute and store the source moments during recompute mode
- Single forward sweep required before each adjoint solve



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Predictions of the fixed-source cost and RAM footprint of each algorithm.

Legend:

- *N_R* = number of re-compute segments
- *K* = number of stages per re-compute segment

- *M*_ψ = RAM footprint of ψ vector
- *M_S* = RAM footprint of source moments vector

Scheme	Recompute Fixed	RAM
	Source Solves	Footprint
STOR_ALL	0	$M_{\Psi}(K \cdot N_R + 1)$
STOR_MOM	0	$2M_{\Psi} + M_S(K \cdot N_R)$
CKPT_ALL	$(N_R-1)(K-1)$	$M_{\psi}(K+3)$
CKPT_MOM	$(N_R-1)(K-1)$	$2M_{\psi}+M_S(K+2)$

Note: $K * N_R$ =total # timesteps

Results & Conclusions

We scaled the methods by increasing both the number of processors and the number of unknowns per processor.

- Schemes:
 - STOR_ALL
 - STOR_MOM
 - OKPT_ALL_2, CKPT_ALL_3, CKPT_ALL_4
 - CKPT_MOM_2, CKPT_MOM_3, CKPT_MOM_4
- Processor Counts: 1024, 2048, 4096
- Problem sizes (unk. per cpu): 200k, 400k, 800k

Introduction & Motivation

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Memory footprint and time to solution (400k unknowns/proc, 2048 processros)



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Our checkpointing schemes improve the tractability of high-fidelity depletion perturbation calculations.

We eliminate the need to store multiple copies of ψ by checkpointing converged source moments.

- This strategy reduces the memory footprint and I/O load at the cost of extra FLOPs, and
- mimics the evolution of machine architectures.

Scaling results show that our new schemes greatly reduce the memory footprint and in many cases reduce time to solution.

- We are still working to characterize and tune schemes at larger core counts and on larger problems.
- Variants of these schemes incur even more FLOP costs in order to further reduce memory and I/O loads.

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Questions and Discussion

- Many, many thanks to the DOE CSGF program for the opportunities and funding that it provides.
- Some work was funded by the Center for Exascale Simulations of Advanced Reactors (CESAR), a DOE exascale co-design center.



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Weak Scaling Results*** (400k unk/proc)



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